**Floyd’s Cycle-Finding Algorithm (Tortoise & Hare)**

Create a slow and fast pointer.

Use a while loop and with each iteration:

* move slow pointer up by 1
* move fast pointer up by 2

hasLoop() {

        let slow = this.head;

        let fast = this.head;

        while (fast !== null && fast.next !== null) {

            slow = slow.next;

            fast = fast.next.next;

            if (slow === fast) {

                return true;

            }

        }

        return false;

    }